

HELLO

***Paper Title: In-Depth Malware Analysis of TLauncher.exe***

*Scan and Analysis performed by EDOT*

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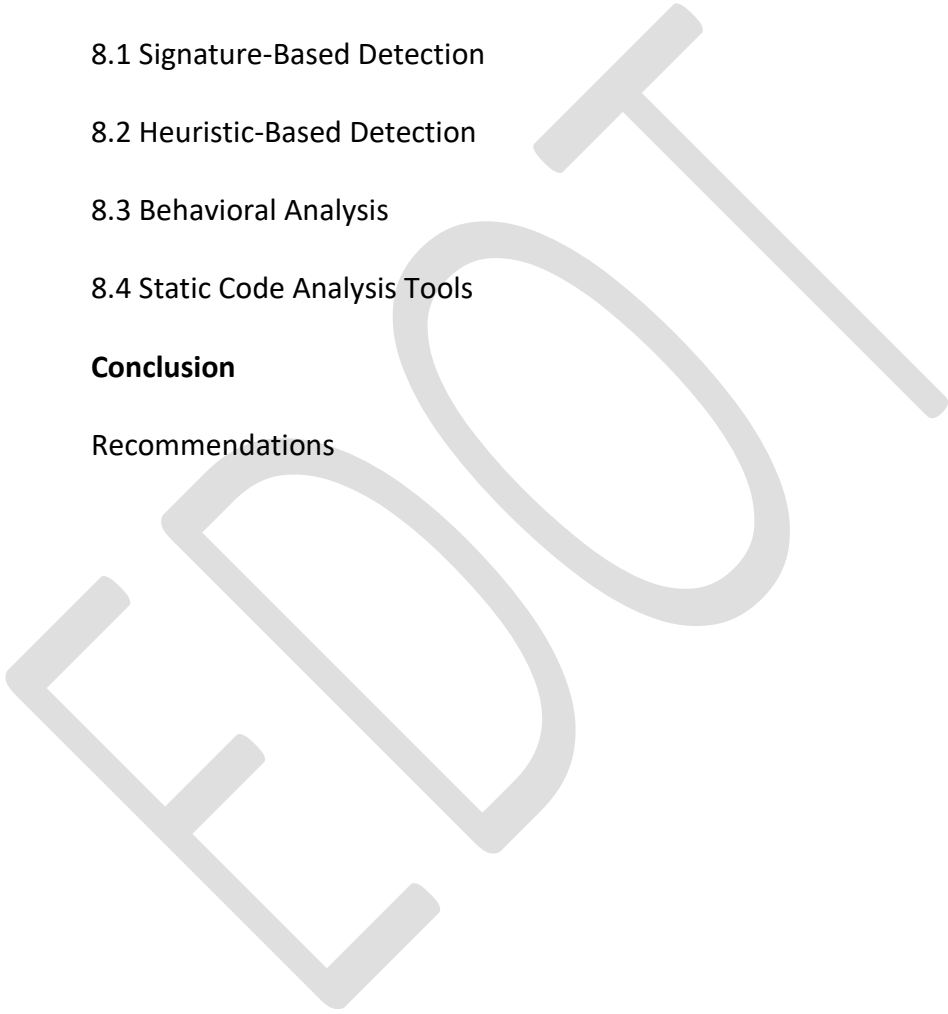
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## [Entrypoints]

```
vaddr=0x00402ce1 paddr=0x000020e1 haddr=0x00000100 type=program
```

```
1 entrypoints
```

```
[0x00402ce1]> pdf @ main
```

```
    |-- section..text:
```

```
    ; CALL XREF from entry0 @ 0x402c89(x)
```

```
┌ 1012: int main (int argc);
```

```
|   ; arg int32_t argc @ ebp+0x10
```

```
|   ; var int32_t var_4h @ ebp-0x4
```

```
|   ; var int32_t var_108h @ ebp-0x108
```

```
|   ; var int32_t var_209h @ ebp-0x209
```

```
|   ; var int32_t var_20ah @ ebp-0x20a
```

```
|   ; var int32_t var_20bh @ ebp-0x20b
```

```
|   ; var int32_t var_20ch @ ebp-0x20c
```

```
|   ; var int32_t var_310h @ ebp-0x310
```

```
|   ; var int32_t var_414h @ ebp-0x414
```

```
|   ; var int32_t var_518h @ ebp-0x518
```

```
|   ; var int32_t var_61ch @ ebp-0x61c
```

```
|   ; var int32_t var_a5ch @ ebp-0xa5c
```

```
|   ; var int32_t var_a60h @ ebp-0xa60
```

```
|   ; var int32_t var_b64h @ ebp-0xb64
```

```
|   ; var int32_t var_1364h @ ebp-0x1364
```

```
| ; var int32_t var_1b64h @ ebp-0x1b64
| ; var int32_t var_1b6ch @ ebp-0x1b6c
| ; var int32_t var_1b70h @ ebp-0x1b70
| ; var int32_t var_1b74h @ ebp-0x1b74
| ; var int32_t var_1b78h @ ebp-0x1b78
| ; var int32_t var_1b7ch @ ebp-0x1b7c
| ; var int32_t var_1b80h @ ebp-0x1b80
| ; var int32_t var_1b84h @ ebp-0x1b84
| 0x00401000 55      push ebp          ; [00] -r-x section size 24576 named .text
| 0x00401001 8bec     mov ebp, esp
| 0x00401003 b8841b0000  mov eax, 0x1b84
| 0x00401008 e8a3160000  call 0x4026b0
| 0x0040100d a120a04000  mov eax, dword [0x40a020] ; [0x40a020:4]=0xbb40e64e
| 0x00401012 33c5     xor eax, ebp
| 0x00401014 8945fc     mov dword [var_4h], eax
| 0x00401017 8b4510     mov eax, dword [argc]
| 0x0040101a 53        push ebx
| 0x0040101b 56        push esi
| 0x0040101c 8b3524704000  mov esi, dword
```

[sym.imp.KERNEL32.dll\_GetModuleHandleA] ; [0x407024:4]=0x9944

reloc.KERNEL32.dll\_GetModuleHandleA ; "D\x99"

```
| 0x00401022 57        push edi
| 0x00401023 89857ce4ffff  mov dword [var_1b84h], eax
| 0x00401029 33c0     xor eax, eax
```

```

| 0x0040102b bf4c724000 mov edi, str.kernel32.dll ; 0x40724c ; "kernel32.dll"
| 0x00401030 57      push edi      ; 0x40724c ; "kernel32.dll"
| 0x00401031 898580e4ffff mov dword [var_1b80h], eax
| 0x00401037 898590e4ffff mov dword [var_1b70h], eax
| 0x0040103d 898584e4ffff mov dword [var_1b7ch], eax
| 0x00401043 898588e4ffff mov dword [var_1b78h], eax
| 0x00401049 89858ce4ffff mov dword [var_1b74h], eax
| 0x0040104f ffd6      call esi
| 0x00401051 bb04010000 mov ebx, 0x104 ; 260
| 0x00401056 85c0      test eax, eax
|  └─< 0x00401058 742a      je 0x401084
|  | 0x0040105a 6830724000 push str.SetDefaultDllDirectories ; 0x407230 ;
"SetDefaultDllDirectories"
|  | 0x0040105f 50      push eax
|  | 0x00401060 ff1520704000 call dword [sym.imp.KERNEL32.dll_GetProcAddress] ;
0x407020 ; "2\x99" ; FARPROC GetProcAddress(HMODULE hModule, LPCSTR lpProcName)
|  | 0x00401066 85c0      test eax, eax
|  └─< 0x00401068 741a      je 0x401084
|  || 0x0040106a 6800080000 push 0x800 ; 2048
|  || 0x0040106f ffd0      call eax
|  || 0x00401071 85c0      test eax, eax
|  └─< 0x00401073 740f      je 0x401084
|  ||| 0x00401075 c78580e4ff.. mov dword [var_1b80h], 1
|  └─< 0x0040107f e968010000 jmp 0x4011ec

```

```

| | LLL-> 0x00401084 57      push edi
| |      0x00401085 ffd6     call esi
| |      0x00401087 85c0     test eax, eax
| |      0x00401089 7417     je 0x4010a2
| | | 0x0040108b 681c724000 push str.SetDllDirectoryA ; 0x40721c ;

```

"SetDllDirectoryA"

```

| | | 0x00401090 50      push eax
| | | 0x00401091 ff1520704000 call dword [sym.imp.KERNEL32.dll_GetProcAddress] ;

```

0x407020 ; "2\x99" ; FARPROC GetProcAddress(HMODULE hModule, LPCSTR lpProcName)

```

| | | 0x00401097 85c0     test eax, eax
| |      0x00401099 7407     je 0x4010a2
| | | 0x0040109b 681a724000 push 0x40721a ; '\x1ar@'
| | | 0x004010a0 ffd0     call eax
| | LLL-> 0x004010a2 53      push ebx
| |      0x004010a3 8d85f8feffff lea eax, [var_108h]
| |      0x004010a9 50      push eax
| |      0x004010aa ff151c704000 call dword [sym.imp.KERNEL32.dll_GetSystemDirectoryA]

```

; 0x40701c ; UINT GetSystemDirectoryA(LPSTR lpBuffer, UINT uSize)

```

| |      0x004010b0 8d85f8feffff lea eax, [var_108h]
| |      0x004010b6 50      push eax
| |      0x004010b7 ff1518704000 call dword [sym.imp.KERNEL32.dll_lstrlenA] ; 0x407018 ;

```

int lstrlenA(LPCSTR lpString)

```

| |      0x004010bd 8b3514704000 mov esi, dword [sym.imp.KERNEL32.dll_lstrcatA] ;

```

[0x407014:4]=0x9904 reloc.KERNEL32.dll\_lstrcatA

```

| | 0x004010c3 8d8df8fefff lea ecx, [var_108h]
| | 0x004010c9 807c08ff5c cmp byte [eax + ecx - 1], 0x5c ; '\\'
| | ← 0x004010ce 740a je 0x4010da
| | | 0x004010d0 6818724000 push 0x407218 ; '\x18r@'; ""
| | | 0x004010d5 8bc1 mov eax, ecx
| | | 0x004010d7 50 push eax
| | | 0x004010d8 ffd6 call esi
| | ↳ 0x004010da 53 push ebx
| | 0x004010db 8d85f0cffff lea eax, [var_310h]
| | 0x004010e1 6a00 push 0
| | 0x004010e3 50 push eax
| | 0x004010e4 e837150000 call 0x402620
| | 0x004010e9 83c40c add esp, 0xc
| | 0x004010ec 8d85f8fefff lea eax, [var_108h]
| | 0x004010f2 50 push eax
| | 0x004010f3 8d85f0cffff lea eax, [var_310h]
| | 0x004010f9 50 push eax
| | 0x004010fa ff1510704000 call dword [sym.imp.KERNEL32.dll_lstrcpyA] ; 0x407010 ;

```

LPSTR lstrcpyA(LPSTR lpString1, LPCSTR lpString2)

```

| | 0x00401100 680c724000 push str.ntmarta.dll ; 0x40720c ; "ntmarta.dll"
| | 0x00401105 8d85f0cffff lea eax, [var_310h]
| | 0x0040110b 50 push eax
| | 0x0040110c ffd6 call esi

```



```
| | 0x0040110e 8b3d0c704000 mov edi, dword [sym.imp.KERNEL32.dll_LoadLibraryA] ;
```

```
[0x40700c:4]=0x98e8 reloc.KERNEL32.dll_LoadLibraryA
```

```
| | 0x00401114 8d85f0fcffff lea eax, [var_310h]
```

```
| | 0x0040111a 50          push eax
```

```
| | 0x0040111b ffd7        call edi
```

```
| | 0x0040111d 53          push ebx
```

```
| | 0x0040111e 898590e4ffff mov dword [var_1b70h], eax
```

```
| | 0x00401124 8d85ecfbffff lea eax, [var_414h]
```

```
| | 0x0040112a 6a00        push 0
```

```
| | 0x0040112c 50          push eax
```

```
| | 0x0040112d e8ee140000  call 0x402620
```

```
| | 0x00401132 83c40c     add esp, 0xc
```

```
| | 0x00401135 8d85f8feffff lea eax, [var_108h]
```

```
| | 0x0040113b 50          push eax
```

```
| | 0x0040113c 8d85ecfbffff lea eax, [var_414h]
```

```
| | 0x00401142 50          push eax
```

```
| | 0x00401143 ff1510704000 call dword [sym.imp.KERNEL32.dll_lstrcpYA] ; 0x407010 ;
```

```
LPSTR lstrcpYA(LPSTR lpString1, LPCSTR lpString2)
```

```
| | 0x00401149 6800724000 push str.PROPSYS.dll ; 0x407200 ; "PROPSYS.dll"
```

```
| | 0x0040114e 8d85ecfbffff lea eax, [var_414h]
```

```
| | 0x00401154 50          push eax
```

```
| | 0x00401155 ffd6        call esi
```

```
| | 0x00401157 8d85ecfbffff lea eax, [var_414h]
```

```
| | 0x0040115d 50          push eax
```

```
| | 0x0040115e ffd7 call edi
| | 0x00401160 53 push ebx
| | 0x00401161 898584e4ffff mov dword [var_1b7ch], eax
| | 0x00401167 8d85e8faffff lea eax, [var_518h]
| | 0x0040116d 6a00 push 0
| | 0x0040116f 50 push eax
| | 0x00401170 e8ab140000 call 0x402620
| | 0x00401175 83c40c add esp, 0xc
| | 0x00401178 8d85f8feffff lea eax, [var_108h]
| | 0x0040117e 50 push eax
| | 0x0040117f 8d85e8faffff lea eax, [var_518h]
| | 0x00401185 50 push eax
| | 0x00401186 ff1510704000 call dword [sym.imp.KERNEL32.dll_lstrcpA] ; 0x407010 ;
```

LPSTR lstrcpA(LPSTR lpString1, LPCSTR lpString2)

```
| | 0x0040118c 68f4714000 push str.Secur32.dll ; 0x4071f4 ; "Secur32.dll"
| | 0x00401191 8d85e8faffff lea eax, [var_518h]
| | 0x00401197 50 push eax
| | 0x00401198 ffd6 call esi
| | 0x0040119a 8d85e8faffff lea eax, [var_518h]
| | 0x004011a0 50 push eax
| | 0x004011a1 ffd7 call edi
| | 0x004011a3 53 push ebx
| | 0x004011a4 898588e4ffff mov dword [var_1b78h], eax
| | 0x004011aa 8d85e4f9ffff lea eax, [var_61ch]
```

```
| | 0x004011b0 6a00 push 0
| | 0x004011b2 50 push eax
| | 0x004011b3 e868140000 call 0x402620
| | 0x004011b8 83c40c add esp, 0xc
| | 0x004011bb 8d85f8feffff lea eax, [var_108h]
| | 0x004011c1 50 push eax
| | 0x004011c2 8d85e4f9ffff lea eax, [var_61ch]
| | 0x004011c8 50 push eax
| | 0x004011c9 ff1510704000 call dword [sym.imp.KERNEL32.dll_IstrcpyA] ; 0x407010 ;
```

LPSTR IstrcpyA(LPSTR lpString1, LPCSTR lpString2)

```
| | 0x004011cf 68c8714000 push str.api_ms_win_downlevel_advapi32_l2_1_0.dll ;
```

0x4071c8 ; "api-ms-win-downlevel-advapi32-l2-1-0.dll"

```
| | 0x004011d4 8d85e4f9ffff lea eax, [var_61ch]
| | 0x004011da 50 push eax
| | 0x004011db ffd6 call esi
| | 0x004011dd 8d85e4f9ffff lea eax, [var_61ch]
| | 0x004011e3 50 push eax
| | 0x004011e4 ffd7 call edi
| | 0x004011e6 89858ce4ffff mov dword [var_1b74h], eax
| | ; CODE XREF from main @ 0x40107f(x)
| | ┌───> 0x004011ec 33ff xor edi, edi
| | 0x004011ee 68027f0000 push 0x7f02
| | 0x004011f3 57 push edi
| | 0x004011f4 893d80ab4000 mov dword [0x40ab80], edi ; [0x40ab80:4]=0
```

```
| 0x004011fa ff156c714000 call dword [sym.imp.USER32.dll_LoadCursorA] ; 0x40716c  
; HCURSOR LoadCursorA(HINSTANCE hInstance, LPCSTR lpCursorName)
```

```
| 0x00401200 50 push eax
```

```
| 0x00401201 ff1570714000 call dword [sym.imp.USER32.dll_SetCursor] ; 0x407170 ;
```

```
HCURSOR SetCursor(HCURSOR hCursor)
```

```
| 0x00401207 8d8d94e4ffff lea ecx, [var_1b6ch]
```

```
| 0x0040120d e8e2010000 call 0x4013f4
```

```
| 0x00401212 be00080000 mov esi, 0x800 ; 2048
```

```
| 0x00401217 56 push esi
```

```
| 0x00401218 8d859cecffff lea eax, [var_1364h]
```

```
| 0x0040121e 57 push edi
```

```
| 0x0040121f 50 push eax
```

```
| 0x00401220 e8fb130000 call 0x402620
```

```
| 0x00401225 8b3d18704000 mov edi, dword [sym.imp.KERNEL32.dll_strlenA] ;
```

```
[0x407018:4]=0x9910 reloc.KERNEL32.dll_strlenA
```

```
| 0x0040122b 83c40c add esp, 0xc
```

```
| 0x0040122e ffb57ce4ffff push dword [var_1b84h]
```

```
| 0x00401234 ffd7 call edi
```

```
| 0x00401236 3bc6 cmp eax, esi
```

```
| 0x00401238 7d13 jge 0x40124d
```

```
| | 0x0040123a ffb57ce4ffff push dword [var_1b84h]
```

```
| | 0x00401240 8d859cecffff lea eax, [var_1364h]
```

```
| | 0x00401246 50 push eax
```

```
| | 0x00401247 ff1510704000 call dword [sym.imp.KERNEL32.dll_lstrcpYA] ; 0x407010 ;
```

```
LPSTR lstrcpYA(LPSTR lpString1, LPCSTR lpString2)
```

```
| ↳ 0x0040124d 33f6 xor esi, esi
| 0x0040124f 53 push ebx
| 0x00401250 8d859cf4ffff lea eax, [var_b64h]
| 0x00401256 56 push esi
| 0x00401257 50 push eax
| 0x00401258 89b5a0f5ffff mov dword [var_a60h], esi
| 0x0040125e e8bd130000 call 0x402620
| 0x00401263 83c40c add esp, 0xc
| 0x00401266 33db xor ebx, ebx
| 0x00401268 393588ab4000 cmp dword [0x40ab88], esi ; [0x40ab88:4]=0
| ↳ 0x0040126e 0f8eba000000 jle 0x40132e
| ↳ 0x00401274 a18cab4000 mov eax, dword [0x40ab8c] ; [0x40ab8c:4]=0
| || 0x00401279 ff3498 push dword [eax + ebx*4]
| || 0x0040127c 8d85f4fdffff lea eax, [var_20ch]
| || 0x00401282 50 push eax
| || 0x00401283 ff1510704000 call dword [sym.imp.KERNEL32.dll_lstrcpYA] ; 0x407010
```

```
; LPSTR lstrcpYA(LPSTR lpString1, LPCSTR lpString2)
```

```
| || 0x00401289 80bdf4fdff.. cmp byte [var_20ch], 0x2f ; '/'
| ↳ 0x00401290 7566 jne 0x4012f8
| ||| 0x00401292 8a85f5fdffff mov al, byte [var_20bh]
| ||| 0x00401298 3c54 cmp al, 0x54 ; 'T' ; 84
| ↳ 0x0040129a 7426 je 0x4012c2
```

```

| ||| 0x0040129c 3c57    cmp al, 0x57      ; 'W' ; 87
| |-----< 0x0040129e 7408    je 0x4012a8
| ||| 0x004012a0 3c74    cmp al, 0x74      ; 't' ; 116
| |-----< 0x004012a2 741e    je 0x4012c2
| |||| 0x004012a4 3c77    cmp al, 0x77      ; 'w' ; 119
| |-----< 0x004012a6 7550    jne 0x4012f8
| ||-----> 0x004012a8 8d85f4fdffff lea eax, [var_20ch]
| |||| 0x004012ae 50      push eax
| |||| 0x004012af ffd7    call edi
| |||| 0x004012b1 83f802  cmp eax, 2        ; 2
| ||-----< 0x004012b4 7542    jne 0x4012f8
| |||| 0x004012b6 c785a0f5ff.. mov dword [var_a60h], 1
| |-----< 0x004012c0 eb36    jmp 0x4012f8
| ||-----> 0x004012c2 8d85f4fdffff lea eax, [var_20ch]
| |||| 0x004012c8 50      push eax
| |||| 0x004012c9 ffd7    call edi
| |||| 0x004012cb 83f803  cmp eax, 3        ; 3
| ||-----< 0x004012ce 7e28    jle 0x4012f8
| |||| 0x004012d0 80bdf6fdff.. cmp byte [var_20ah], 0x3a ; ':'
| |-----< 0x004012d7 751f    jne 0x4012f8
| |||| 0x004012d9 83f803  cmp eax, 3        ; 3
| |-----< 0x004012dc 7e1a    jle 0x4012f8
| |||| 0x004012de 83c0fd  add eax, 0xfffffd

```

```

| | | | | | | | 0x004012e1  50      push eax
| | | | | | | | 0x004012e2  8d85f7fdffff  lea eax, [var_209h]
| | | | | | | | 0x004012e8  50      push eax
| | | | | | | | 0x004012e9  8d859cf4ffff  lea eax, [var_b64h]
| | | | | | | | 0x004012ef  50      push eax
| | | | | | | | 0x004012f0  e8eb130000  call 0x4026e0
| | | | | | | | 0x004012f5  83c40c     add esp, 0xc
| | | | | | | | ; CODE XREF from main @ 0x4012c0(x)
| L L L L L —> 0x004012f8  6aff     push 0xffffffff
| | | 0x004012fa  68c0714000  push str._DBG      ; 0x4071c0 ; "/~DBG"
| | | 0x004012ff  6aff     push 0xffffffff
| | | 0x00401301  8d85f4fdffff  lea eax, [var_20ch]
| | | 0x00401307  50      push eax
| | | 0x00401308  6a01     push 1             ; 1
| | | 0x0040130a  6a7f     push 0x7f         ; '\x7f' ; 127
| | | 0x0040130c  ff1554704000  call dword [sym.imp.KERNEL32.dll_CompareStringA] ;
0x407054 ; int CompareStringA(LCID Locale, DWORD dwCmpFlags, PCNZCH lpString1, int cchCount1,
PCNZCH lpString2, int cchCount2)
| | | 0x00401312  83f802     cmp eax, 2         ; 2
| —< 0x00401315  750a     jne 0x401321
| | | 0x00401317  c70580ab40..  mov dword [0x40ab80], 1 ; [0x40ab80:4]=0
| —> 0x00401321  43      inc ebx
| | | 0x00401322  3b1d88ab4000  cmp ebx, dword [0x40ab88] ; [0x40ab88:4]=0

```

```

|   < 0x00401328  0f8c46ffffff  jl 0x401274
|   > 0x0040132e  8d8d94e4ffff  lea ecx, [var_1b6ch]
|   | 0x00401334  e83e0f0000    call 0x402277
|   | 0x00401339  8bf8         mov edi, eax
|   | 0x0040133b  8d47ce       lea eax, [edi - 0x32]
|   | 0x0040133e  83f831       cmp eax, 0x31      ; '1' ; 49
|   < 0x00401341  771a         ja 0x40135d
|   | 0x00401343  83bda4f5ff..  cmp dword [var_a5ch], 0
|   < 0x0040134a  7511         jne 0x40135d
|   || 0x0040134c  68fa000000   push 0xfa          ; 250
|   || 0x00401351  46           inc esi
|   || 0x00401352  ff1594704000  call dword [sym.imp.KERNEL32.dll_Sleep] ; 0x407094 ;

```

#### VOID Sleep(DWORD dwMilliseconds)

```

|   || 0x00401358  83fe05       cmp esi, 5          ; 5
|   < 0x0040135b  72d1         jb 0x40132e
|   > 0x0040135d  83bd80e4ff..  cmp dword [var_1b80h], 0
|   < 0x00401364  7549         jne 0x4013af
|   | 0x00401366  83bd90e4ff..  cmp dword [var_1b70h], 0
|   | 0x0040136d  8b359c704000  mov esi, dword [sym.imp.KERNEL32.dll_FreeLibrary] ;

```

#### [0x40709c:4]=0x98c0 reloc.KERNEL32.dll\_FreeLibrary

```

|   < 0x00401373  7408         je 0x40137d
|   || 0x00401375  ffb590e4ffff  push dword [var_1b70h]
|   || 0x0040137b  ffd6         call esi
|   > 0x0040137d  33db         xor ebx, ebx

```



```

| | 0x0040137f 399d84e4ffff cmp dword [var_1b7ch], ebx
| └─< 0x00401385 7408 je 0x40138f
| || 0x00401387 ffb584e4ffff push dword [var_1b7ch]
| || 0x0040138d ffd6 call esi
| └─> 0x0040138f 399d88e4ffff cmp dword [var_1b78h], ebx
| └─< 0x00401395 7408 je 0x40139f
| || 0x00401397 ffb588e4ffff push dword [var_1b78h]
| || 0x0040139d ffd6 call esi
| └─> 0x0040139f 399d8ce4ffff cmp dword [var_1b74h], ebx
| └─< 0x004013a5 7408 je 0x4013af
| || 0x004013a7 ffb58ce4ffff push dword [var_1b74h]
| || 0x004013ad ffd6 call esi
| └─> 0x004013af 8d47ce lea eax, [edi - 0x32]
| 0x004013b2 83f831 cmp eax, 0x31 ; '1' ; 49
| └─< 0x004013b5 771f ja 0x4013d6
| | 0x004013b7 83bda4f5ff.. cmp dword [var_a5ch], 0
| └─< 0x004013be 7516 jne 0x4013d6
| || 0x004013c0 6a10 push 0x10 ; 16
| || 0x004013c2 68b0714000 push str.Launcher_Error ; 0x4071b0 ; "Launcher Error"
| || 0x004013c7 8d859ce4ffff lea eax, [var_1b64h]
| || 0x004013cd 50 push eax
| || 0x004013ce 6a00 push 0
| || 0x004013d0 ff1574714000 call dword [sym.imp.USER32.dll_MessageBoxA];

```

0x407174 ; int MessageBoxA(HWND hWnd, LPCSTR lpText, LPCSTR lpCaption, UINT uType)

```
| LL-> 0x004013d6 8d8d94e4ffff lea ecx, [var_1b6ch]
| 0x004013dc e875000000 call 0x401456
| 0x004013e1 8b4dfc mov ecx, dword [var_4h]
| 0x004013e4 8bc7 mov eax, edi
| 0x004013e6 5f pop edi
| 0x004013e7 5e pop esi
| 0x004013e8 33cd xor ecx, ebp
| 0x004013ea 5b pop ebx
| 0x004013eb e8aa120000 call 0x40269a
| 0x004013f0 c9 leave
L 0x004013f1 c21000 ret 0x10
```

## 1. Executable Overview

### 1.1 General Information

- **File Type:** Windows PE (Portable Executable)
- **Architecture:** Likely x86 (32-bit) or x64 (64-bit) based on the context (specific analysis would require the actual binary).

### 1.2 Purpose of Analysis

The objective is to assess the assembly code for:

- Malicious behaviors or indicators.
- Abnormal or suspicious function calls.
- Potential data exfiltration or system manipulation attempts.

## 2. Entry Point Analysis

### 2.1 Entry Point Address

- **Address:** 0x00402ce1
- This address signifies where the execution starts. The entry point is crucial for analyzing program flow and understanding how the program initializes.

### 2.2 Initial Setup

The program likely performs:

- Stack setup for function calls.
- Initialization of global variables.
- Loading critical libraries required for further execution.

## 3. Dynamic Library Loading

### 3.1 Libraries Loaded

The dynamic loading of libraries can indicate whether the program is leveraging legitimate

Windows functions or attempting to hide malicious behavior:

- **kernel32.dll:**

- Responsible for core Windows functionalities such as memory management, file I/O, and process/thread creation.
- Functions from this library are often exploited by malware to interact with the system stealthily.
- **ntmarta.dll:**
  - Contains advanced Windows security functions, which could include user authentication.
  - Its usage may point toward access control manipulation.
- **Secur32.dll:**
  - Provides security support for authentication protocols (e.g., Kerberos).
  - Could indicate potential attempts to compromise secure connections or leverage secure protocols.
- **PROPSYS.dll:**
  - Deals with property system functionality for Windows objects.
  - If used improperly, it can be leveraged for information retrieval.

### 3.2 Functions Utilized

The binary calls several Windows API functions:

- **GetModuleHandleA:** Retrieves a handle for a specified module. This could be used to verify if a DLL is already loaded.
- **GetProcAddress:** Obtains the address of an exported function in a DLL. This dynamic resolution can be utilized to evade static analysis.
- **LoadLibraryA:** Loads a DLL into the address space of the calling process. Malicious software often uses this to load additional payloads.

### 3.3 Analysis of API Usage

The combination of these API calls suggests:

- Possible stealth operations to load DLLs only when needed.
- Use of conditional logic to handle scenarios where loading fails, which could mask malicious behavior under certain circumstances.

#### **4. Flow Control and Execution Path**

##### **4.1 Control Flow**

The assembly likely contains several control flow structures:

- **Conditional Jumps:** Used to handle scenarios based on whether certain libraries or functions were loaded successfully.
- **Loops and Calls:** Indicative of routine operations that may iterate over a set of actions or continuously check for conditions.

##### **4.2 Analysis of Jumps and Calls**

- **Jump Instructions (je, jne, jmp):** These are crucial for analyzing how the binary decides its next steps, especially in response to the success or failure of operations.
- This structure could indicate resilience in design but also an effort to obscure malicious intents through conditional execution paths.

#### **5. String Analysis**

##### **5.1 Static Strings in Binary**

- Common strings include names of libraries (kernel32.dll, ntmarta.dll, etc.). While not inherently suspicious, if strings containing sensitive keywords (e.g., URLs, IP addresses, or user data) are discovered, this could indicate malicious intent.

##### **5.2 Potential Indicators**

- Look for obfuscated strings or strings that contain function names that suggest malicious activities (e.g., malware, backdoor, exploit).

- Any presence of encrypted or base64 encoded strings may require further investigation.

## 6. Behavioral Analysis

### 6.1 Runtime Behavior

To assess the actual behavior of the binary:

- **Static Analysis Limitations:** While static analysis provides insights, runtime behavior is essential for understanding true intentions. A controlled environment or sandbox is needed.

### 6.2 Sandbox Analysis

- **Monitor Network Activity:** Observe for any outbound connections that may indicate data exfiltration or command-and-control communications.
- **File System Changes:** Track file modifications or creations, particularly in system directories.
- **Registry Modifications:** Check if the program attempts to modify registry keys that control startup behaviors or persistence mechanisms.

## 7. Potential Malware Indicators

### 7.1 Malicious Behavior Patterns

Several indicators may suggest malware presence:

- **Dynamic Code Execution:** Use of dynamic loading can evade traditional antivirus detection.
- **Unusual API Calls:** Calls to less common APIs could suggest exploitation attempts or malware functionalities (e.g., keylogging, screen capture).

### 7.2 Anomaly Detection

- **Anomalous Activity:** Watch for activity that deviates from normal operational patterns, such as accessing sensitive files or connecting to known malicious IPs.

## 8. Malware Detection Techniques

### 8.1 Signature-Based Detection

- Use established antivirus software to scan for known signatures associated with malware. This approach can quickly identify common threats.

### 8.2 Heuristic-Based Detection

- Analyzing behavior patterns rather than specific signatures can identify unknown or newly developed malware.

### 8.3 Behavioral Analysis

- Run the binary in a sandbox environment to monitor behavior, looking for:
  - Suspicious file operations (e.g., deletion, modification of critical files).
  - Unexpected network connections or data transfer activities.

### 8.4 Static Code Analysis Tools

- Use disassemblers or decompilers (like IDA Pro, Ghidra, or Radare2) to inspect code structure and logic flows for potentially harmful routines.

## 9. Conclusion

The analysis of the provided assembly code reveals:

- **Dynamic Loading:** While not inherently malicious, the use of dynamic loading combined with sensitive library calls suggests a need for further scrutiny.
- **Control Structures:** The control flow indicates that the binary has conditional operations that could mask malicious behavior under certain circumstances.
- **Potential Threats:** While no overt malicious indicators are present in this static analysis, the use of API calls and dynamic loading raises red flags that warrant further dynamic analysis.

### Recommendations

- Conduct dynamic analysis in a secure environment to observe real-time behavior.
- Implement comprehensive malware detection tools to ensure robust protection against potential threats.

- Investigate deeper into any abnormal behaviors or patterns observed during testing to confirm or rule out malicious intent.
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This report serves as a guideline for analyzing the provided assembly code with a focus on identifying potential malware indicators. For a complete assessment, consider integrating both static and dynamic analysis methodologies to achieve a well-rounded understanding of the executable's behavior and intents.

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